Notices

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About This Book

Who Should Use This Book

This book for developers

How This Book is Organized

This book is divided into 6 chapters, from quick example of class implementation and usage for local as well as distributed environment.

Chapter 1 contains simple steps to provide a brief overview of how to use somFree.

Chapter 2 describes the general concept of somFree technology.

Chapter 3. Building the Classes

Chapter 4. Using the Classes in an Application

Chapter 5. Running in a Distributed Environment

Chapter 6. More Information

Where to Find More Information

- somFree Programming Guide
- somFree Programmer's Reference
- somFree Compiler and Emitter Framework
  - User's Guide
  - Programmer's Guide
  - Programmer's Reference

Chapter 1. Quick Start

Building Non-distributed Applications

Building Distributed Applications

Chapter 2. Introducing somFree

Understanding somFree

Chapter 3. Building the Classes

Step 1: Determining What to Use

Step 2: Creating the Source IDL for the Classes

Step 3: Running the somFree Compiler

Step 4: Updating the Implementation Templates

Step 5: Compiling the Implementation Code

Step 6: Linking the Object Code

Chapter 4. Using the Classes in an Application

Step 1: Determining What to Use

Step 2: Creating the Application

Step 3: Compiling the Application Code

Step 4: Linking the Application

Step 5: Running the Application

Chapter 5. Running in a Distributed Environment

Creating Distributed Classes

Registering the Classes and Application Server

Creating a Distributed Client Application

Chapter 6. More Information

somFree Library Reference

Summary of Sample Data Sets

From:

https://osfree.org/doku/ - **osFree wiki**

Permanent link:

https://osfree.org/doku/doku.php?id=en:docs:tk:som:getstart

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