



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

Note: This is legacy API call. It is recommended to use 32-bit equivalent

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KbdFreeFocus

This call frees the logical-to-physical keyboard bond created by [KbdGetFocus](#).

Syntax

```
KbdFreeFocus (KbdHandle)
<code>

===== Parameters =====

* KbdHandle (HKBD) - input: Default keyboard or the logical keyboard.

===== Return Code =====

rc (USHORT) - return: Return code descriptions are:

* 0 NO_ERROR
* 439 ERROR_KBD_INVALID_HANDLE
* 445 ERROR_KBD_FOCUS_REQUIRED
* 464 ERROR_KBD_DETACHED
* 504 ERROR_KBD_EXTENDED_SG

===== Remarks =====

KbdFreeFocus may be replaced by issuing [[KbdRegister]]. Unlike other
keyboard subsystem functions, the replaced KbdFreeFocus is called only if
there is an outstanding focus.

===== Bindings =====

====C====
<code c>
#define INCL_KBD

USHORT rc = KbdFreeFocus(KbdHandle);
HKBD KbdHandle; /* Keyboard handle */
```

```
USHORT rc;          /* return code */
</code c>

====MASM====
<code asm>
EXTRN KbdFreeFocus:FAR
INCL_KBD EQU 1

PUSH WORD KbdHandle ;Keyboard handle
CALL KbdFreeFocus

Returns WORD
```

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