



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

**Note:** This is legacy API call. It is recommended to use 32-bit equivalent

2021/09/17 04:47 · prokushhev · [0 Comments](#)

2021/08/20 03:18 · prokushhev · [0 Comments](#)

## DosQFileInfo

This call returns information for a specific file.

### Syntax

```
DosQFileInfo (FileHandle, FileInfoLevel, FileInfoBuf, FileInfoBufSize)
```

### Parameters

- FileHandle (HFILE) - input : File handle.
- FileInfoLevel (USHORT) - input : Level of file information required. A value of 1, 2, or 3 can be specified. Level 4 is reserved. The structures described in FileInfoBuf indicate the information returned for each of these levels.
- FileInfoBuf (PBYTE) - output : Address of the storage area where the system returns the requested level of file information. File information, where applicable, is at least as accurate as the most recent DosClose, DosBufReset, DosSetFileInfo, or DosSetPathInfo.

### Level 1 Information

FileInfoBuf contains the following structure, to which file information is returned:

filedate (FDATE) : Structure containing the date of file creation. 'Bit Description' 15-9 Year, in binary, of file creation 8-5 Month, in binary, of file creation 4-0 Day, in binary, of file creation.

filetime (FTIME) : Structure containing the time of file creation.

'Bit Description' 15-11 Hours, in binary, of file creation 10-5 Minutes, in binary, of file creation 4-0 Seconds, in binary number of two-second increments, of file creation.

fileaccessdate (FDATE) : Structure containing the date of last access. See FDATE in filedate.

fileaccesstime (FTIME) : Structure containing the time of last access. See FTIME in filetime.

writeaccessdate (FDATE) : Structure containing the date of last write. See FDATE in filedate.

writeaccesstime (FTIME) : Structure containing the time of last write. See FTIME in filetime.

filesize (ULONG) : File size.

filealloc (ULONG) : Allocated file size.

fileattrib (USHORT) : Attributes of the file, defined in DosSet FileMode.

## Level 2 Information

FileInfoBuf contains a structure similar to the Level 1 structure, with the addition of the cbList field after the fileattrib field.

cbList (ULONG) : On output, this field contains the length of the entire EA set for the file object. This value can be used to calculate the size of the buffer required to hold EA information returned when FileInfoLevel = 3 is specified.

## Level 3 Information

FileInfoBuf contains an EAOP structure, which has the following format:

fpGEAList (PGEALIST) : Address of GEAList. GEAList is a packed array of variable length "get EA" structures, each containing an EA name and the length of the name.

fpFEAList (PFEALIST) : Address of FEAList. FEAList is a packed array of variable length "full EA" structures, each containing an EA name and its corresponding value, as well as the lengths of the name and the value.

oError (ULONG) : Offset into structure where error has occurred.

On input, FileInfoBuf is an EAOP structure. fpGEAList points to a GEA list defining the attribute names whose values are returned. fpFEAList points to a data area where the relevant FEA list is returned. The length field of this FEA list is valid, giving the size of the FEA list buffer. oError points to the offending GEA entry in case of error. Following is the format of the GEAList structure:

cbList (ULONG) : Length of the GEA list, including the length itself.

list (GEA) : List of GEA structures. A GEA structure has the following format:

cbName (BYTE) : Length of EA ASCIIZ name, which does not include the null character.

szName (CHAR) : ASCIIZ name of EA.

On output, FileInfoBuf is unchanged. The buffer pointed to by fpFEAList is filled in with the returned information. If the buffer fpFEAList points to isn't large enough to hold the returned information (ERROR\_BUFFER\_OVERFLOW) cbList is still valid, assuming there's at least enough space for it. Its value is the size of the entire EA set for the file, even though only a subset of attributes was requested. Following is the format of the FEAList structure:

cbList (ULONG) : Length of the FEA list, including the length itself.

list (FEA) : List of FEA structures. An FEA structure has the following format:

Flags (BYTE) : Bit indicator describing the characteristics of the EA being defined.

'Bit Description' 7 Critical EA. 6-0 Reserved and must be set to zero. If bit 7 is set to 1, this indicates a critical EA. If bit 7 is 0, this means the EA is noncritical; that is, the EA is not essential to the intended use by an application of the file with which it is associated.

cbName (BYTE) : Length of EA ASCIIZ name, which does not include the null character.

cbValue (USHORT) : Length of EA value, which cannot exceed 64KB.

szName (PSZ) : Address of the ASCIIZ name of EA.

aValue (PSZ) : Address of the free-format value of EA.

'Note:' The szName and aValue fields are not included as part of header or include files. Because of their variable lengths, these entries must be built manually.

```
* FileInfoBufSize (USHORT) - output : Length of FileInfoBuf.
```

## Return Code

rc (USHORT) - return

Return code descriptions are:

- 0 NO\_ERROR
- 5 ERROR\_ACCESS\_DENIED
- 6 ERROR\_INVALID\_HANDLE
- 111 ERROR\_BUFFER\_OVERFLOW
- 124 ERROR\_INVALID\_LEVEL
- 130 ERROR\_DIRECT\_ACCESS\_HANDLE
- 254 ERROR\_INVALID\_EA\_NAME
- 255 ERROR\_EA\_LIST\_INCONSISTENT

## Remarks

The FAT file system supports modification of only date and time information contained in file information level 1. Zero is returned for the creation and access dates and times.

To return information contained in any of the file information levels, DosQFileInfo has to be able to read the open file. DosQFileInfo works only when the file is opened for read access, with a deny-write sharing mode specified for access by other processes. If the file is already opened by another process that has specified conflicting sharing and access modes, a call to DosOpen or DosOpen2 fails.

DosEnumAttribute returns the lengths of EAs. This information can be used to calculate the size of FileInfoBuf needed to hold full extended attribute (FEA) information returned by DosQFileInfo when Level 3 is specified. The size of the buffer is calculated as follows:

- One byte (for fea\_usFlags) +
- One byte (for fea\_cbName) +
- Two bytes (for fea\_cbValue) +
- Value of cbName (for the name of the EA) +
- One byte (for terminating NULL in fea\_cbName) +
- Value of cbValue (for the value of the EA)

## Bindings

### C Binding

```

typedef struct _FDATE { /* fdate */
    unsigned day   : 5;      /* binary day for directory entry */
    unsigned month : 4;      /* binary month for directory entry */
    unsigned year  : 7;      /* binary year for directory entry */
} FDATE;

typedef struct _FTIME { /* ftime */
    unsigned twosecs : 5;    /* binary number of two-second increments */
    unsigned minutes : 6;    /* binary number of minutes */
    unsigned hours   : 5;    /* binary number of hours */
} FTIME;

typedef struct _FILESTATUS { /* fsts */
    FDATE  fdateCreation;    /* date of file creation */
    FTIME  ftimeCreation;    /* time of file creation */
    FDATE  fdateLastAccess;  /* date of last access */
    FTIME  ftimeLastAccess;  /* time of last access */
    FDATE  fdateLastWrite;   /* date of last write */
    FTIME  ftimeLastWrite;   /* time of last write */
    ULONG  cbFile;           /* file size (end of data) */
    ULONG  cbFileAlloc;      /* file allocated size */
    USHORT attrFile;         /* attributes of the file */
} FILESTATUS;

typedef struct _GEA { /* gea */
    BYTE cbName;             /* name length not including NULL */
    CHAR szName[1];          /* attribute name */
} GEA;

typedef struct _GEALIST { /* geal */

```

```

    ULONG cbList;           /* total bytes of structure including full list */
    GEA list[1];           /* variable length GEA structures */

} GEALIST;

typedef struct _FEA {      /* fea */

    BYTE fEA;             /* flags */
    BYTE cbName;           /* name length not including NULL */
    USHORT cbValue;         /* value length */

} FEA;

typedef struct _FEALIST {   /* feal */

    ULONG cbList;           /* total bytes of structure including full list */
    FEA list[1];           /* variable length FEA structures */

} FEALIST;

typedef struct _EAOP {      /* eaop */

    PGEALIST fpGEAList;     /* general EA list */
    PFEALIST fpFEAList;     /* full EA list */
    ULONG oError;

} EAOP;

#define INCL_DOSFILEMGR

USHORT rc = DosQFileInfo(FileHandle, FileInfoLevel, FileInfoBuf,
                         FileInfoBufSize);

HFILE FileHandle;          /* File handle */
USHORT FileInfoLevel;       /* File data required */
PBYTE FileInfoBuf;          /* File data buffer (returned) */
USHORT FileInfoBufSize;     /* File data buffer size */

USHORT rc;                  /* return code */

```

## MASM Binding

```

FDATE  struc
    fdate_fs dw ?
FDATE  ends
FTIME  struc

```

```

ftime_fs dw ?

FTIME ends

FILESTATUS struc

    fsts_fdateCreation dw (size FDATE)/2 dup (?) ;date of file creation
    fsts_ftimeCreation dw (size FTIME)/2 dup (?) ;time of file creation
    fsts_fdateLastAccess dw (size FDATE)/2 dup (?) ;date of last access
    fsts_ftimeLastAccess dw (size FTIME)/2 dup (?) ;time of last access
    fsts_fdateLastWrite dw (size FDATE)/2 dup (?) ;date of last write
    fsts_ftimeLastWrite dw (size FTIME)/2 dup (?) ;time of last write
    fsts_cbFile dd ? ;file size (end of data)
    fsts_cbFileAlloc dd ? ;file allocated size
    fsts_attrFile dw ? ;attributes of the file

FILESTATUS ends

GEA     struc

    gea_cbName      db ?          ;name length not including NULL
    gea_szName      db 1 dup (?) ;attribute name

GEA     ends

GEALIST   struc

    geal_cbList     dd ?          ;total bytes of structure including full list
    geal_list       db size GEA * 1 dup (?) ;variable length GEA structures

GEALIST   ends

FEA     struc

    fea_fEA         db ? ;flags
    fea_cbName      db ? ;name length not including NULL
    fea_cbValue     dw ? ;value length

FEA     ends

FEALIST  struc

    feal_cbList     dd ?          ;total bytes of structure including full list
    feal_list       db size FEA * 1 dup (?) ;variable length FEA structures

FEALIST  ends

EAOP    struc

    eaop_fpGEAList dd ? ;general EA list

```

```

eaop_fpFEAList dd ? ;full EA list
eaop_oError dd ? ;

EAOP ends

EXTRN DosQFileInfo:FAR
INCL_DOSFILEMGR EQU 1

PUSH WORD FileHandle ;File handle
PUSH WORD FileInfoLevel ;File data required
PUSH@ OTHER FileInfoBuf ;File data buffer (returned)
PUSH WORD FileInfoBufSize ;File data buffer size
CALL DosQFileInfo

```

Returns WORD

## Note

Text based on <http://www.edm2.com/index.php/DosQFileInfo>

Family API		
DOS	Process Manager	DosBeep DosExit DosSleep DosExecPgm
	File Manager	DosChDir DosChgFilePtr DosClose DosDelete DosDupHandle DosMkDir DosMove DosQCurDir DosQCurDisk DosSet FileMode DosOpen DosQFileInfo DosRead DosQ FileMode DosQFSInfo DosQVerify DosRmDir DosSelectDisk DosFindClose DosFindFirst DosFindNext DosSet FileInfo DosSet Verify DosWrite DosFileLocks DosSet FHand State DosNewSize DosBufReset DosQFHand State DosSet FSinfo
	Memory Manager	DosFreeSeg DosSubAlloc DosSubFree DosSubSet DosAlloc Huge DosAlloc Seg DosRealloc Huge DosRealloc Seg DosGet Huge Shift DosCreate CS Alias
	NLS	DosCaseMap DosGet Ctry Info DosGet DBCSEv DosSet Ctry Code DosGet Collate DosGet Message DosIns Message DosPut Message
	Date and Time	DosSet Date Time DosGet Date Time
	Devices	DosDevConfig DosDevIOCtl DosDevIOCtl2
	Signals	DosHold Signal DosSet Sig Handler
	Misc	BadDynLink DosGet Env DosGet Machine Mode DosGet Version DosError DosErr Class DosSet Vec
KBD		KbdCharIn KbdFlushBuffer KbdGet Status KbdSet Status KbdStringIn KbdPeek
VIO		VioGet Buf VioGet Config VioGet Cur Pos VioGet Cur Type VioGet Phys Buf VioRead Cell Str VioRead Char Str Vio Scroll Up Vio Scroll Dn Vio Scroll If Vio Scroll Rt Vio Scr Un Lock Vio Set Cur Pos Vio Set Cur Type Vio Set Mode Vio Get Mode Vio Show Buf Vio Wrt Cell Str Vio Wrt Char Str Vio Wrt Char Str Att Vio Wrt N Attr Vio Wrt N Cell Vio Wrt N Char Vio Wrt TTY Vio Scr Lock Vio Pop Up
Tools		BIND
Modules		DOSCALLS.DLL VIOCALS.DLL KBDCALLS.DLL MSG.DLL
Libraries		API.LIB OS2386.LIB FAPI.LIB DOSCALLS.LIB SUBCALLS.LIB

2018/08/25 15:05 · prokushev · [0 Comments](#)

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Last update: **2021/09/18 13:46**