

This call finds the first file object or group of file objects whose name(s) match the specification.

## Syntax

DosFindFirst (FileName, DirHandle, Attribute,

ResultBuf, ResultBufLen, SearchCount, Reserved)

## Parameters

;FileName (PSZ) - input : Address of the ASCIIZ path name of the file or subdirectory to be found. The name component may contain global file name characters. ;DirHandle (PHDIR) - input/output : Address of the handle associated with a specific DosFindFirst request. The values that can be specified are: :0001H - Assign handle 1, which is always available to a process. :FFFFH - The system allocates and returns a handle. If on input FFFFH is specified, on output :DirHandle contains the handle allocated by the system. :The DosFindFirst handle is used with subsequent DosFindNext requests. Reuse of this handle in another DosFindFirst closes the association with the previous DosFindFirst and opens a new association. ;Attribute (USHORT) - input : Attribute value that determines the file objects to be searched for. 'Bit Description' 15-6 Reserved and must be zero. 5 File archive 4 Subdirectory 3 Reserved and must be zero. 2 System file 1 Hidden file 0 Read only file These bits may be set individually or in combination. For example, an attribute value of 0021H (bits 5 and 0 set to 1) indicates a read-only file that should be archived.

If Attribute is 0, normal file entries are found. Entries for subdirectories, hidden, and system files, are not returned. If Attribute is set for hidden or system files, or directory entries, it is considered an inclusive search. All normal file entries plus all entries matching the specific attributes are returned. Set Attribute to hidden+system+directory (all three bits on) to look at all directory entries except the volume label.

Attribute cannot specify the volume label. Volume labels are queried using DosQFSInfo. Attributes of a file are queried and set with DosQFileMode and DosSetFileMode.

; ResultBuf (PFILEFINDBUF) - output : Address of the structure that contains the returned directory information. The information reflects the last DosClose, DosBufReset, DosSetFileMode, DosSetFileInfo, and DosSetPathInfo calls.

\* filedate (FDATE) : Structure containing the date of file creation.

'Bit Description' 15-9 Year, in binary, of file creation 8-5 Month, in binary, of file creation 4-0 Day, in binary, of file creation.

\* filetime (FTIME) : Structure containing the time of file creation.

'Bit	Description'
------	--------------

15-11	Hours, in binary, of file creation
10-5	Minutes, in binary, of file creation
4-0	Seconds, in binary number of two-second increments, of file creation.

\* fileaccessdate (FDATE) : Structure containing the date of last access. See FDATE in filedate.

- \* fileaccesstime (FTIME) : Structure containing the time of last access. See FTIME in filetype.
- \* writeaccessdate (FDATE) : Structure containing the date of last write. See FDATE in filedate.
- \* writeaccesstime (FTIME) : Structure containing the time of last write. See FTIME in filetype.
- \* filesize (ULONG): File size.
- \* filealloc (ULONG) : Allocated file size.
- \* fileattrib (USHORT) : Attributes of the file, defined in DosSetFileMode.
- \* length (UCHAR) : Length of the ASCIIZ name string.
- \* matchfilename (CHAR) : ASCIIZ name string for the first occurrence of FileName.

; ResultBufLen (USHORT) - input : Length of ResultBuf

; SearchCount (USHORT) - input/output : Address of the number of matching entries requested in ResultBuf. On return, this field contains the number of entries placed into ResultBuf.

; Reserved (ULONG) - input : Reserved, must be set to zero.

#### Return Code

rc (USHORT) - return Return code descriptions are: \* 0 NO\_ERROR \* 2 ERROR\_FILE\_NOT\_FOUND \* 3 ERROR\_PATH\_NOT\_FOUND \* 6 ERROR\_INVALID\_HANDLE \* 18 ERROR\_NO\_MORE\_FILES \* 26 ERROR\_NOT\_DOS\_DISK \* 87 ERROR\_INVALID\_PARAMETER \* 108 ERROR\_DRIVE\_LOCKED \* 111 ERROR\_BUFFER\_OVERFLOW \* 113 ERROR\_NO\_MORE\_SEARCH\_HANDLES \* 206 ERROR\_FILENAME\_EXCED\_RANGE

#### Remarks

DosFindFirst returns directory entries (up to the number requested in SearchCount) for as many files or subdirectories whose names and attributes match the specification and whose information fits in ResultBuf. On output, SearchCount contains the actual number of directory entries returned.

DosFindNext uses the directory handle associated with DosFindFirst to continue the search started by the DosFindFirst request.

Any non-zero return code indicates no handle has been allocated, including such non-error indicators as ERROR\_NO\_MORE\_FILES.

DosQSysInfo is called by an application to determine the maximum path length allowed by OS/2.

For programs running without the NEWFILES bit set, only 8.3 filename format names are returned. These names are changed to uppercase.

## Family API Considerations

Some options operate differently in the DOS mode than in OS/2 mode. Therefore, the following restrictions apply to DosFindFirst when coding for the DOS mode:

DirHandle must always equal hex 0001H or FFFFH on the initial call to DosFindFirst. Subsequent calls to DosFindFirst must have a DirHandle of hex 0001H unless a DosFindClose had been issued. In this case, 0001H or FFFFH is allowed.

### Example Code

### C Binding

```
<PRE> typedef struct _FDATE { /* fdate */
```

```
    unsigned day : 5; /* binary day for directory entry */
```

```
    unsigned month : 4; /* binary month for directory entry */
    unsigned year : 7; /* binary year for directory entry */
```

```
} FDATE;
```

```
typedef struct _FTIME { /* ftime */
```

```
    unsigned twosecs : 5; /* binary number of two-second increments */
```

```
    unsigned minutes : 6; /* binary number of minutes */
    unsigned hours : 5; /* binary number of hours */
```

```
} FTIME;
```

```
typedef struct _FILEFINDBUF { /* findbuf */
```

```
    FDATE fdateCreation; /* file date of creation */
```

```
    FTIME ftimeCreation; /* file time of creation */
    FDATE fdateLastAccess; /* file date of last access */
    FTIME ftimeLastAccess; /* file time of last access */
    FDATE fdateLastWrite; /* file date of last write */
    FTIME ftimeLastWrite; /* file time of last write */
    ULONG cbFile; /* file end of data */
    ULONG cbFileAlloc; /* file allocation */
    USHORT attrFile; /* file attribute */
    UCHAR cchName; /* length of ASCIIIZ name string */
    CHAR achName[CCHMAXPATHCOMP]; /* ASCIIIZ name string */
```

```
} FILEFINDBUF;
```

```
#define INCL_DOSFILEMGR
```

```
USHORT rc = DosFindFirst(FileName, DirHandle, Attribute, ResultBuf,
```

```
ResultBufLen, SearchCount, Reserved);
```

```
PSZ FileName; /* File path name */ PHDIR DirHandle; /* Directory search handle */ USHORT Attribute;  
/* Search attribute */ PFILEFINDBUF ResultBuf; /* Result buffer */ USHORT ResultBufLen; /* Result  
buffer length * PUSHORT SearchCount; /* Number of entries to find */ ULONG 0; /* Reserved (must be  
zero) */
```

```
USHORT rc; /* return code */
```

```
</PRE>
```

This example searches for a file matching the pattern 'te??.dat.' <PRE> #define INCL\_DOSFILEMGR

```
#define NORMAL_FILES 0 #define HIDDEN_FILES 2 #define SEARCH_PATTERN "te??.dat" #define  
FILE_ATTRIBUTE NORMAL_FILES | HIDDEN_FILES #define RESERVED 0L
```

```
HDIR FindHandle; FILEFINDBUF FindBuffer; USHORT FindCount; USHORT rc;
```

```
FindHandle = 0x0001;  
FindCount = 1;
```

```
rc = DosFindFirst(SEARCH_PATTERN, /* File pattern */  
                  &FindHandle, /* Directory search handle */  
                  FILE_ATTRIBUTE, /* Search attribute */  
                  &FindBuffer, /* Result buffer */  
                  sizeof(FindBuffer), /* Result buffer length */  
                  &FindCount, /* # of entries to find */  
                  RESERVED); /* Reserved (must be zero) */
```

```
</PRE>
```

## MASM Binding

```
<PRE> FDATE struc
```

```
fdate_fs dw ?
```

```
FDATE ends
```

```
FTIME struc
```

```
ftime_fs dw ?
```

```
FTIME ends
```

```
FILEFINDBUF struc
```

```
findbuf_fdateCreation dw (size FDATE)/2 dup (?) ;file date of creation
```

```

findbuf_ftimeCreation    dw (size FTIME)/2 dup (?) ;file time of creation
findbuf_fdateLastAccess dw (size FDATE)/2 dup (?) ;file date of last access
findbuf_ftimeLastAccess dw (size FTIME)/2 dup (?) ;file time of last access
findbuf_fdateLastWrite  dw (size FDATE)/2 dup (?) ;file date of last write
findbuf_ftimeLastWrite  dw (size FTIME)/2 dup (?) ;file time of last write
findbuf_cbFile          dd ? ;file end of data
findbuf_cbFileAlloc     dd ? ;file allocation
findbuf_attrFile        dw ? ;file attribute
findbuf_cchName         db ? ;length of ASCIIIZ name string
findbuf_achName         db CCHMAXPATHCOMP dup (?) ;length of ASCIIIZ name
string
    
```

FILEFINDBUF ends

EXTRN DosFindFirst:FAR INCL\_DOSFILEMGR EQU 1

PUSH@ ASCIIIZ FileName ;File path name string PUSH@ WORD DirHandle ;Directory search handle (returned) PUSH WORD Attribute ;Search attribute PUSH@ OTHER ResultBuf ;Result buffer PUSH WORD ResultBufLen ;Result buffer length PUSH@ WORD SearchCount ;Number of entries to find PUSH DWORD 0 ;Reserved (must be zero) CALL DosFindFirst

Returns WORD </PRE>

# Note

Text based on [http://www.edm2.com/index.php/DosFindFirst\\_\(FAPI\)](http://www.edm2.com/index.php/DosFindFirst_(FAPI))

Family API		
DOS	Process Manager	<a href="#">DosBeep</a> <a href="#">DosExit</a> <a href="#">DosSleep</a> <a href="#">DosExecPgm</a>
	File Manager	<a href="#">DosChDir</a> <a href="#">DosChgFilePtr</a> <a href="#">DosClose</a> <a href="#">DosDelete</a> <a href="#">DosDupHandle</a> <a href="#">DosMkDir</a> <a href="#">DosMove</a> <a href="#">DosQCurDir</a> <a href="#">DosQCurDisk</a> <a href="#">DosSetFileMode</a> <a href="#">DosOpen</a> <a href="#">DosQFileInfo</a> <a href="#">DosRead</a> <a href="#">DosQFileMode</a> <a href="#">DosQFSInfo</a> <a href="#">DosQVerify</a> <a href="#">DosRmDir</a> <a href="#">DosSelectDisk</a> <a href="#">DosFindClose</a> <a href="#">DosFindFirst</a> <a href="#">DosFindNext</a> <a href="#">DosSetFileInfo</a> <a href="#">DosSetVerify</a> <a href="#">DosWrite</a> <a href="#">DosFileLocks</a> <a href="#">DosSetFHandState</a> <a href="#">DosNewSize</a> <a href="#">DosBufReset</a> <a href="#">DosQFHandState</a> <a href="#">DosSetFSinfo</a> <a href="#">DosShutdown</a>
	Memory Manager	<a href="#">DosFreeSeg</a> <a href="#">DosSubAlloc</a> <a href="#">DosSubFree</a> <a href="#">DosSubSet</a> <a href="#">DosAllocHuge</a> <a href="#">DosAllocSeg</a> <a href="#">DosReallocHuge</a> <a href="#">DosReallocSeg</a> <a href="#">DosGetHugeShift</a> <a href="#">DosCreateCSAlias</a>
	NLS	<a href="#">DosCaseMap</a> <a href="#">DosGetCtryInfo</a> <a href="#">DosGetDBCSEv</a> <a href="#">DosSetCtryCode</a> <a href="#">DosGetCollate</a> <a href="#">DosGetMessage</a> <a href="#">DosInsMessage</a> <a href="#">DosPutMessage</a>
	Date and Time	<a href="#">DosSetDateTime</a> <a href="#">DosGetDateTime</a>
	Devices	<a href="#">DosDevConfig</a> <a href="#">DosDevIOctl</a> <a href="#">DosDevIOctl2</a>
	Signals	<a href="#">DosHoldSignal</a> <a href="#">DosSetSigHandler</a>
KBD	Misc	<a href="#">BadDynLink</a> <a href="#">DosGetEnv</a> <a href="#">DosGetMachineMode</a> <a href="#">DosGetVersion</a> <a href="#">DosError</a> <a href="#">DosErrClass</a> <a href="#">DosSetVec</a>
		<a href="#">KbdCharIn</a> <a href="#">KbdFlushBuffer</a> <a href="#">KbdGetStatus</a> <a href="#">KbdSetStatus</a> <a href="#">KbdStringIn</a> <a href="#">KbdPeek</a>

<b>Family API</b>	
VIO	<a href="#">VioGetBuf</a> <a href="#">VioGetConfig</a> <a href="#">VioGetCurPos</a> <a href="#">VioGetCurType</a> <a href="#">VioGetPhysBuf</a> <a href="#">VioReadCellStr</a> <a href="#">VioReadCharStr</a> <a href="#">VioScrollUp</a> <a href="#">VioScrollDn</a> <a href="#">VioScrollLf</a> <a href="#">VioScrollRt</a> <a href="#">VioScrUnLock</a> <a href="#">VioSetCurPos</a> <a href="#">VioSetCurType</a> <a href="#">VioSetMode</a> <a href="#">VioGetMode</a> <a href="#">VioShowBuf</a> <a href="#">VioWrtCellStr</a> <a href="#">VioWrtCharStr</a> <a href="#">VioWrtCharStrAtt</a> <a href="#">VioWrtNAttr</a> <a href="#">VioWrtNCell</a> <a href="#">VioWrtNChar</a> <a href="#">VioWrtTTY</a> <a href="#">VioScrLock</a> <a href="#">VioPopUp</a>
Tools	<a href="#">BIND</a>
Modules	<a href="#">DOSCALLS.DLL</a> <a href="#">VIOCALLS.DLL</a> <a href="#">KBDCALLS.DLL</a> <a href="#">MSG.DLL</a>
Libraries	<a href="#">API.LIB</a> <a href="#">OS2386.LIB</a> <a href="#">FAPI.LIB</a> <a href="#">DOSCALLS.LIB</a> <a href="#">SUBCALLS.LIB</a>

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